San Juan Water Commission

7450 East Main Street, Suite B • Farmington • New Mexico • 87402 Ph: 505-564-8969 • Email: sjwcoffice@sjwc.org

MEMBERS:
City of Aztec
City of Bloomfield
City of Farmington
San Juan County
S.J. County Rural Water Users
Association

SAN JUAN WATER COMMISSION REGULAR IN-PERSON MEETING FEBRUARY 5, 2025

FINAL AGENDA

The San Juan Water Commission will meet in an in-person regular meeting on Wednesday, February 5, 2025 at 9:00 A.M. in the San Juan Water Commission's Conference Room in the San Juan Water Commission Office Building, 7450 East Main Street, Farmington, New Mexico, for the following purposes:

- 1. CALL TO ORDER
- 2. PLEDGE OF ALLEGIANCE
- 3. APPROVAL OF AGENDA
- 4. CONSIDERATION OF JANUARY 8, 2025 REGULAR MEETING MINUTES
- 5. COMMENTS FROM THE PUBLIC

Limited to three (3) minutes per person on subjects the Commission has not previously taken formal action on.

NO FORMAL ACTION WILL BE TAKEN AT THIS MEETING.

- 6. INTRODUCTION OF THE SAN JUAN COUNTY'S ALTERNATE COMMISSIONER ON THE SJWC, MR. SAM GONZALES
- 7. PRESENTATION ON WATER SECURITY PLANNING ACT : DISCUSSION DRAFT RULE AND GUIDELINES REGIONAL WATER PLANNING
 - · Andrew Erdmann ISC Planning Program Manager
 - · Sara Fox ISC Senior Water Planner
- 8. NEW MEXICO LEGISLATIVE UPDATE VIRTUAL PRESENTATION
 - ► Jason Espinoza KW Consulting LLC
- 9. WATER RESOURCES UPDATE
 - Jimmy Hodges, SJWC's Water Resources, IT and Web-Design Specialist
- 10. CONSIDERATION OF RESOLUTION NO. 2025-03 "A RESOLUTION TO APPROVE THE COMMON INTEREST AGREEMENT AMONG MEMBERS OF THE ANIMAS LA PLATA OPERATION, MAINTENANCE AND REPLACEMENT ASSOCIATION"
- 11. COMMENTS FROM THE COMMISSIONERS, ALTERNATES, AND STAFF
- 12. ADJOURNMENT

ATTENTION PERSONS WITH DISABILITIES:

The meeting room and facilities are fully accessible to persons with mobility disabilities. If you plan to attend the meeting and will need an auxiliary aid or service, please contact the San Juan Water Commission office at 564-8969 before the meeting, so that arrangements can be made.